Main.java:

**public class** Main {  
 **public static void** main(String[] args) {  
 GUI example = **new** GUI();  
 example.setVisible(**true**);  
 example.setSize(320,240);  
 example.setDefaultCloseOperation(WindowConstants.EXIT\_ON\_CLOSE);  
 example.setResizable(**false**);  
 }  
}

GUI.java:

**public class** GUI **extends** JFrame **implements** ActionListener {  
 **int team1** = 0;  
 **int team2** = 0;  
 String **team** = **"N/A"**;  
 JPanel **panel** = **new** JPanel(**null**);  
 JButton **Milan** = **new** JButton(**"FC Milan"**);  
 JButton **Real** = **new** JButton(**"Real Madrid"**);  
 JLabel **result** = **new** JLabel(**"Result: "** + **team1** + **"X"** + **team2**);  
 JLabel **last\_scorer** = **new** JLabel(**"Last scorer: "** + **team**);  
 JLabel **winner** = **new** JLabel(**"DRAW"**);  
  
 **public** GUI(){  
 **this**.setContentPane(**panel**);  
 **Milan**.setBounds(40,40,110,20);  
 **Milan**.addActionListener(**this**);  
 **Real**.setBounds(170,40,110,20);  
 **Real**.addActionListener(**this**);  
 **result**.setBounds(125,60,80,20);  
 **last\_scorer**.setBounds(125,80,140,20);  
 **winner**.setBounds(125,100,70,20);  
 **panel**.add(**Milan**);  
 **panel**.add(**Real**);  
 **panel**.add(**result**);  
 **panel**.add(**last\_scorer**);  
 **panel**.add(**winner**);  
 }  
  
 @Override  
 **public void** actionPerformed(ActionEvent e) {  
 String command = e.getActionCommand();  
 **if**(command.equals(**"FC Milan"**)){  
 **team** = **"FC Milan"**;  
 **team1**++;  
 **if**(**team1**>**team2**){  
 **winner**.setText(**"FC Milan"**);  
 }  
 **else if**(**team1**==**team2**){  
 **winner**.setText(**"DRAW"**);  
 }  
 **result**.setText(**"Result: "** + **team1** + **"X"** + **team2**);  
 **last\_scorer**.setText(**"Last scorer: "** + **team**);  
 }  
 **else if**(command.equals(**"Real Madrid"**)){  
 **team** = **"Real Madrid"**;  
 **team2**++;  
 **if**(**team2**>**team1**){  
 **winner**.setText(**"Real Madrid"**);  
 }  
 **else if**(**team1**==**team2**){  
 **winner**.setText(**"DRAW"**);  
 }  
 **result**.setText(**"Result: "** + **team1** + **"X"** + **team2**);  
 **last\_scorer**.setText(**"Last scorer: "** + **team**);  
 }  
 }  
}